

LTP – KS3 Art and Design

The intent of Art and Design is for learners explore visual, tactile and other sensory experiences to communicate ideas and meanings. They work with traditional and new media, developing confidence, competence, imagination and creativity. They learn to appreciate and value images and artefacts across times and cultures, and to understand the contexts in which they were made. In art, craft and design, learners reflect critically on their own and other people’s work, judging quality, value and meaning. They learn to think and act as artists, craftspeople and designers, working creatively and intelligently. They develop an appreciation of art, craft and design, and its role in the creative and cultural industries that enrich their lives including Social, Moral, Spiritual and Cultural factors. Learners will also develop Cultural Capital will be developed with a visit to the V&A to enjoy Jameel Prize’s Poetry to Politics exhibition, focusing on graphic design to fashion, showcasing contemporary design in an Islamic fashion.

Year 7

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
<p>Look at me! Identity – Self Portraits, drawing, painting and collage; focusing on David Hockney / Leonardo Da Vinci</p> <ul style="list-style-type: none"> Using different harnesses of pencils to show line texture and tone. Annotating sketches to explain and elaborate upon ideas. Sketching lightly, using shading to show light and shadow, including textures such as dots, tone and cross-hatching. Combining colours and tints to enhance the mood of the piece, using brush techniques and the qualities of paint to create texture. Developing a sense of personal style through painting, drawing upon ideas from relevant artists. 	<p>Is it real? – Surrealism, mixed media, sculpture and ugly dolls; focusing on Salvador Dali and Rene Magritte</p> <ul style="list-style-type: none"> Joining materials using glue and/or a stitch, shaping materials and basic cross stitch and back stitch Using colour fabric to show precision in techniques by choosing a range of stitching techniques Combining previously learned techniques to create pieces such as use of oil pastels and chalks 	<p>The story of the window – Stained glass art, tissue paper, cellophane and painting; focusing on J W Waterhouse and Canterbury Cathedral</p> <ul style="list-style-type: none"> Use of watercolour paints to produce washes for backgrounds then adding detail on top (layering) Replicating some of the techniques used by artists, artisans and designers Creating original pieces of art that are influenced by studies of others Using the qualities of watercolours and acrylic paints to create visually interesting pieces by combining colours, tones and tints to enhance the mood 	<p>Indigenous Art – Dot Painting and Printing; focusing on traditional Aboriginal Art, Nellie Marks Nakamara, Fabriano and Peterson Nampitjinpa</p> <ul style="list-style-type: none"> Recreating ideas of the artists studied to create cultural art work. Replicating some of techniques used by notable artists and designers Creating original pieces that are influenced by the studies of others Using objects to prepare prints such as fruit, vegetables or sponges / foam Making precise repeating patterns accurately, showing fine detail. 	<p>Sculpt Time! Clay Tile, Plant Pots, Mugs, Portraits and Masks; using Clay, Painting and Drawing skills. Focusing on Alison Britton</p> <ul style="list-style-type: none"> Showing abstract qualities to provoke different interpretations Using tools to carve and add shapes, texture and pattern Combinations of visual and tactile qualities. Using frameworks (such as wire or moulds) to provide stability / form Including texture that conveys feelings, expression or movement Use of clay and other mouldable materials Annotation of sketches to explain and 	<p>Monsters Mono-prints - Drawing, Painting and Collage: Focusing on Giuseppe Arcimboldo</p> <ul style="list-style-type: none"> Mixing textures – rough, smooth, plain and patterned. Combining visual and tactile qualities together Use of ceramic mosaic materials and techniques. Using some of the ideas of artists studied, to create artwork Replicating some of the techniques used by notable artists, artisans and designers Creating original pieces that are influenced by studies of others

Year 8

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<p>African, Mexican and World Masks – 3D modelling, painting and research; focusing on Tribal, ceremonial and ‘The Day of the Dead</p> <ul style="list-style-type: none"> • Understanding historical and cultural development of art forms. Creating original pieces that are influenced by the studies of others. • Developing critical understanding of artists, architects and designers, expressing reasoned judgements that can inform work. • Evaluate and analysis of creative works, layering two or more colours, replicating patterns observed in natural or built environments and using printing to make precise repeating patterns 	<p>Cubism – Mixed media, painting and sculpture; focusing on Pablo Picasso and Georges Braque</p> <ul style="list-style-type: none"> • Creating and combining shapes to create recognisable forms (Shapes made from nets or solid materials). • Using clay or other mouldable materials and adding interesting details to finalise their work • Replicating some of the techniques used by notable artists, artisans and designers. • Creating original pieces that are influenced by the studies of others including forming wire models with stability. 	<p>Pop art culture – design and make a clay slab pot; Graphic design, 3D modelling and Typography, focusing on Hamilton, Japanese ‘Manga’, Albers and Escher</p> <ul style="list-style-type: none"> • Showings life-like qualities and real-life proportions or abstract styling to provoke different interpretations. • Using tools to carve and add shapes with texture and pattern, combining visual and tactile qualities and framework to provide stability in modelling. • Using different techniques to add interesting effects (reflections, shadows and the direction of sunlight) and choosing styles of drawing that are suitable for their work. • Choosing appropriate; techniques for depict movement / perspectives, style of drawing – realistic/impressionistic and painting in watercolour and acrylics to create interesting pieces (combining colour, tone, tint to enhance mood).. 	<p>Football Shirts - Textiles Research and Design own logo / typeface / colour scheme, focusing on the evolution of football sportswear</p> <ul style="list-style-type: none"> • Evaluate and analysis of creative works, layering two or more colours, replicating patterns observed • Creating original pieces that are influenced by the studies of others. • Creating and combining shapes to create recognisable forms (Shapes made from nets or solid materials). • Replicating some of the techniques used by notable artists, artisans and designers. • Using different techniques to add interesting effects (reflections, shadows and the direction of sunlight) and choosing styles of drawing that are suitable for their work. 	<p>Make a Statement. Focusing on campaign posters using paint, mixed media and graphical communication</p> <ul style="list-style-type: none"> • Understanding historical and cultural development of art forms. Creating original pieces that are influenced by the studies of others. • Evaluate and analysis of creative works, layering two or more colours, replicating patterns observed • Creating original pieces that are influenced by the studies of others. • Creating and combining shapes to create recognisable forms, graphics included with font design. • Replicating some of the techniques used by notable artists, artisans and designers. • Creating original pieces that are influenced by the studies of others 	<p>At Sea – Printmaking, focusing on Katsushika Hokusai and seascapes</p> <ul style="list-style-type: none"> • Using ink or other printable materials and adding interesting details to finalise their work. • Replicating some of the techniques used by notable artists, artisans and designers. • Creating original pieces that are influenced by the studies of others including screen-printing, batik and lithographs.

Year 9

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<p>Look at me now!</p> <p>Identity: Self- portraits – Drawing, painting and collage; focusing on Paul Klee, Picasso and Kehinde Wiley</p> <ul style="list-style-type: none"> Using a variety of techniques to add interesting effects (reflections, shadows and the direction of sunlight). Use of choice techniques to depict movement, perspective, thick and thin lines. Choosing a style of drawing suitable for the work (realistic or impressionistic) – sketching lighting before painting (combining line and colours). Using the qualities of watercolours and acrylics to create visually interesting effects, combining tones and tints to enhance the mood of the piece. Different brush techniques and the qualities of paints to create texture (rough and smooth) by developing a personal style of painting, drawing upon ideas from other artists. 	<p>Islamic culture – 3D project on Coil Pots and Ceramic printing decoration. Mixed media, clay coils; focusing on Islamic Patters and style</p> <ul style="list-style-type: none"> Developing ideas and increasing the proficiency in the execution of these / communicating visually. Increased capability in drawing and handling a range of materials safely. Using a variety of different media including oils, watercolours, videos and instillations. Increasing own proficiency in drawing skills and creativity in using materials. 	<p>Metropolis / Cityscape and Landscape – Perspective, colour theory, architecture, 3D construction; focusing on Gaudi, Wren and landscapes</p> <ul style="list-style-type: none"> Understanding historical and cultural development of art forms. Using a range of techniques to record observations in sketchbooks, journals and other media as a basis for exploring ideas and progress. Evaluating and analysing creative works to realise similarities and different between artist style and artwork. Produce material informed by context that is relevant to the development of ideas. 	<p>Art and Power / Propaganda Icons – Portraiture, print making and mod-rock; focusing on Campaign Posters / Raoul Dufy</p> <ul style="list-style-type: none"> Knowing how feelings, ideas and thoughts can be expressed through art. Understanding historical and cultural development of art forms. Presenting personal and meaningful responses that realise own intensions. Taking risks and learning from experience when exploring and experimenting with ideas, processes, media, materials and techniques. Developing knowledge and understanding of art, craft and design in historical and contemporary contexts, societies and cultures. 	<p>Landscapes - Composition and tonal ideas using paint, focusing on Nicolai Fechin</p> <ul style="list-style-type: none"> Developing ideas and increasing the proficiency in the execution of these / communicating visually. Exploring different methods and materials as ideas develop. Painting - using of thick and thin brushes, mixing primary colours to make new secondary colours. Adding white to colours to make tints and black colours to make tones. Drawing - lines of different sizes and thicknesses, colouring own work neatly within the lines. Showing pattern and texture by adding dot and line / different tones. Taking inspiration from the greats – describe the work of notable artists. 	<p>One in a Million – Sculpture. Artist focus: Antony Gormley</p> <ul style="list-style-type: none"> Developing ideas and increasing the proficiency in the execution of these / communicating visually. Taking risks and learning from experience when exploring and experimenting with ideas, processes, media, materials and techniques. Joining materials using clay with slip or wire by twisting together, shaping materials and with proportion and form. Combining previously learned techniques to create pieces such as supportive frames, geometric and shapes for body parts. Produce material informed by context that is relevant to the development of ideas.